

Important Dates for the RM of Cornwallis

2026 Board of Revision for 2027 Roll

<i>Item/Task</i>	<i>Date</i>
Supplemental List Sent to RM from Assessment	August 27, 2026
Supplemental Taxes Mailed out by RM	October 2, 2026
Board of Revision Advertisement (1 st of 2 advertisements must be run by this date) <i>Municipalities should check on deadlines to advertise and distribution frequencies of local newspapers!</i>	October 16, 2026
Appeal Deadline	November 2, 2026
Notice to Appeal Applicants (notice must be sent by this date)	November 6, 2026
Board of Revision	November 17, 2026 at 7:15 pm

Supplemental List Sent to RM from Assessment

This date is flexible based on the needs of the municipality. Keep in mind that if more time is required to produce the supplemental bills by the municipality, there is less time for assessment to make changes on rolls each year. This may result in more properties having multiple year supplemental bills sent to them.

Supplemental Taxes Mailed by RM (*Municipal Act 328/2*)

Since the deadline for supplemental tax appeals is within 30 days of the mailing of supplemental bills, the mailing date needs to be at least 30 days prior to the Board of Revision Appeal Deadline. If supplemental bills are sent after this date (*less than 30 days prior*), a separate Supplemental Tax Board of Revision may need to be held if there are Supplemental Tax appeals.

Board of Revision Advertisement (*Municipal Assessment Act 41(4)*)

The first of two notices must be run in a local newspaper at least 30 days prior to the Board of Revision. *Municipalities should check on deadlines to advertise and distribution frequencies of local newspapers!*

Appeal Deadline (*Municipal Assessment Act 43(1)(ii)*)

Applications must be delivered to the Secretary no later than 15 days prior to the Board of Revision.

Notice to Appeal Applicants (*Municipal Assessment Act 44(1)*)

Notice must be given to applicants at least 10 days prior to the Board of Revision.

Board of Revision Date – confirmed by Municipality